

## **ALEKSANDR ANKUDINOV**

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DOB: 9th of June, 198\*

### **IOS DEVELOPER**

#### **Experience:**

- Mobile and desktop development with native and cross-platform solutions
- Experience in technical interview, lead a team
- Server side development
- Neural network(basic), 3D graphics
- Web-based client side development
- Embed device development

### **TECHNOLOGY STACK**

#### **Languages/Programming:**

Skilled in Swift, Objective-C; Some expired in JavaScript (+NodeJS basics), HTML (CSS), Python, C++, experience with neural network, experience with 3D

#### **Technology:**

Fullstack IOS technology and ecosystem, Cocoapods (applying, maintenance), Firebase SDK, Facebook SDK, PayPal SDK, etc, Neural network basics, 3D graphics engineering,

#### **Systems:**

MacOS, iOS, linux based, Windows, Arduino, Embed device

#### **Cross-Platforms:**

Browser plugins, Web based desktop apps,

Basics: Git ,SSH, SQL, Redis, MongoDB, etc

### **EDUCATION**

#### **Software Development Engineer**

Master's Degree (2005 – 2010)

**Dnipropetrovsk State Technical University of Railway Transport**

#### **English:**

Pre-Intermediate

**HOBBIES:** Electronic music, photography etc, Hiking; Creating electronic devices.

## PROFESSIONAL EXPERIENCE

**March 2020 - Present**  
**Independ iOS Mobile Developer**  
**Work with own clients.**

- Development, maintenance and support of application programs for mobile systems using Xcode and related tools
- Strong structure development for client/server architecture and solutions for complex clients.

**March 2016 - 2020**  
**Lead iOS Mobile Developer**  
[ZAZMIC INC](#)  
**San Francisco**  
**(local office Dnipro, UA)**

- Development, maintenance and support of application programs for mobile systems using Xcode and related tools
- Structure development for client/server architecture and solutions
- Code analysis for system testing, debugging
- Full patch from apple developer registration, certificate generation (+ push notification etc), and publishing (+ Facebook) in iTunes Connect
- Experience in technical interview, lead a team of several developers, consultation backend developers.
- Experience in creating complex solutions and projects
- Engineering experience in applied 3d graphics solution, neural network.

**2014 – March 2016**  
**iOS Mobile Developer**  
[AGILIE](#)  
**Ukraine, Dnepropetrovsk**

- Development, maintenance and support of application programs for mobile systems using Xcode and related tools
- Structure development for client/server architecture and solutions
- Code analysis for system testing, debugging
- Full patch from apple developer registration, certificate generation (+ push notification etc), and publishing (+ Facebook) in iTunes Connect
- Experience in finding, using and creating libraries like cocoapods
- Experience in creating complex solutions like video streaming

**2013 – 2014**  
**iOS Mobile developer**  
[1Service](#)  
**Ukraine, Dnepropetrovsk**

- Development, maintenance and support of application programs for mobile systems using Xcode and related tools
- Mentored junior programmer/tester in dev
- Exploring technology for specific client/server architecture (1C:Enterprise)

**2010 – 2012**  
**Web Developer**  
[1Service](#)  
**Ukraine, Dnepropetrovsk**

- Web development with LAMP architecture (PHP, HTML, JavaScript, CSS)
- Development for CMS-based solutions (1C:Bitrix, Wordpress)

